

Term 1 Tuesday Touch 2025

Venue	Kensington Oval
Dates	Tues 18 th Feb – Tues 8 th Apr (8 Weeks)
Times	4pm, 4:30pm, 5pm & 5:30pm
ENTRIES DUE	Fri 7 th Feb 4pm, via below link https://www.sporty.co.nz/viewform/2388
Pre-season meeting	Tue 11 th Feb 4pm, Sport Otago
Cost	\$115/team
Grades	Jnr: Girls (A&B), Boys (A&B), Mixed (A&B) Snr: Girls (A&B), Boys (A&B), Mixed (A&B) <small>*Mixed grades must have minimum 2 girls on the field at all times.</small>

Draw Format: Grades may change depending on the number of teams entered. OSSSA will aim to make sure each grade plays towards a final, however if this is not possible then the placing's will be determined from the round robin play. For some grades, a final result may not be possible, this is all dependant on the number of teams in grades etc.

Game Times: We will aim to run 2 x games per night, with teams playing at the same time every week. If entries exceed the maximum capacity for 2 game per night, this will be reduced to 1 game per night.

Games will be played in 30 minute timeslots, with either 10 or 13 minute halves, depending on what competition structure is adopted.

Competition Points: 4 – win, 2 - draw, 1 - loss, 0 – default.

Standard NZ Touch rules apply: <https://www.otagotouch.co.nz/Referees/Touch-NZ-Rules>

Referees: If you have any students keen to referee, particularly your senior students, please get them to contact OSSSA (027 222 9483). If OSSSA cannot source enough referees to cover scheduled games teams will be asked to complete duty.

Referees will be paid a \$9 per game donation for touch refereeing. Referees who have completed the [online foundation referee course](#) will be paid a \$10 per game donation.

Footwear: Covered shoes must be worn (e.g. gym shoes or touch boots) – scuffs, crocs, jandals, barefeet, socks etc are NOT allowed. Boots can ONLY be moulded soles - NO studs.

Competition Points: 4 – win, 2 - draw, 1 - loss, 0 – default.

Differentiation of tied teams: Placing of teams with equal points at the end of round robin will be decided as follows:

The process for differentiating **two teams** tied on round robin competition points shall be:

- The team who won the most recent competition match between those two teams shall be afforded the higher rank.
- If that match was cancelled, drawn or no result is recorded, then the team with the better point's differential [match points or goals or sets scored for v match points or goals or sets scored against] in all rounds of that grade's competition shall be afforded the higher ranking.

- If any tied team has during the round robin competition defaulted a game; they will automatically be disqualified from the differentiation process and given the lowest ranking of the tied teams.

The process for differentiating **more than two teams** tied on round robin points shall be:

- The team with the best win/loss ratio in matches between the tied teams shall be afforded the higher ranking.
- If more than two teams are still tied, then the team with the better point's differential in all competition matches between those tied teams in the most recent round shall be afforded the higher ranking.
- If any tied team has during the round robin competition defaulted a game; they will automatically be disqualified from the differentiation process and given the lowest ranking.

Defaults: Any school wishing to default a match must make every endeavour to contact the **opposing school code convenor or Sports Coordinator and OSSSA** – by telephone or txt no later than 12 noon on the day of the match. *Ensure you speak with the person directly – ideally the Sports Director or Coordinator. AVOID LEAVING MESSAGES ON VOICE MAIL.*

If a late or no notification is received, a mandatory OSSSA \$20 default fee will be applied. If a late or no notification occurs a second time for any team, the default fee will again apply and OSSSA will reassess the offending team's place in that competition and reserves the right to withdraw it or impose some other sanction which may include loss of competition points or relegation from a grade.

Any team defaulted too shall receive the maximum number of competition points any other team in that grade/division could have attained in that round.

If at any time after entry closure a team withdraws from the competition, they will forfeit the entry fee for that competition, unless there are exceptional circumstances and then at the sole discretion of OSSSA. In the case of a team withdrawing, then all its games in that competition will be recorded as a 'No Result' and no points awarded to either team, including those that have already been played.

Uniforms: It is a requirement that all team members in any code present themselves in an appropriate sports uniform as prescribed by that code and in the approved uniform of their school.

Playing in school day uniform or any other casual type clothing in any OSSSA event or competition is not acceptable and those games will be recorded as a default with competition points awarded as stated above.

Schools are responsible for ensuring their teams comply with the uniform numbering conventions of individual codes on their playing uniform.

Player eligibility: We ask for schools to be honest and follow the below guidelines regarding fill in players.

- A Student may only be registered in one team per code.
- No player can play for a lower graded team than that they are registered in. If they do play, then this match must be declared as a default win to the opposing team.
- In Premier/A grade competitions, any student who plays (in whatever capacity, as a starting player or substitute) three matches for a higher graded team than the one they are officially

registered in, is deemed to have moved teams and should then be re-registered in the new team. If they wish to return to their original team, the school must, on the student's behalf, apply to OSSSA and have approved a regrading before the student can return.

- In competition grades below Premier/A grade, students can be regraded if they move between teams and there are no minimum or maximum game restrictions. OSSSA needs to be advised of these movements.
- To be eligible to play in any OSSSA administered code Semi-Final or Final, unless they are being promoted from a lower team, or returning from injury, a student must have played a minimum of 1/3 of the OSSSA sanctioned competition games for that team.
- A school may, through unforeseen circumstances, make a written application to OSSSA seeking a waiver to 3.5 - OSSSA's decision will be final.

Cancellations: Cancellation decisions will be made by OSSSA no later than 2pm on the day of the fixture. An email will be sent to the touch distribution list and will be posted on the OSSSA Facebook page and website.

At the Premier/A grade level at least, every endeavour will be made to have all round-robin games completed before any Semi-Finals or Finals. If not, the below shall apply.

Where OSSSA has factored in a cancellation day(s) in a season's draw, then that will be used to play any catch-up rounds as follows:

- The earliest dated whole round cancellation will be played on the first cancellation day.
- Others based sequentially on the number of cancellation days available.
- In the case of any quarter/semi-final match or other match deemed by OSSSA to be of significance and not provided for above, then OSSSA shall determine any process
- In all other grades (and if necessary, Premier/A grades) if, after cancellations, there are insufficient playing days to play Semi-Finals or complete round-robin play, then the order in which teams should be ranked for the Final game will be determined by: round robin points, provided the cancelled games would not have effected the order of rankings (i.e. the difference between teams points are greater than the competition points that would have been awarded should those games have been played). OR if this is not possible then team's points at the end date of the last completed round shall contest the Final.

Disputes/misconduct processes: Refer to OSSSA competition/event bylaws (rules 19 – 25 and Appendix 4a & 4b, also Appendix 1 which outlines the OSSSA codes of behaviour)

Invoicing of team fees: Invoicing of competition fees will be sent directly to participating schools. If at any time after entry closure a team withdraws, that team will forfeit the entry fee, unless in exceptional circumstances and at the discretion of OSSSA.