

Errors and Faults - A Simplified Guide

| Error | Rule (4 th Edition) | Action |
|--|-----------------------------------|--|
| Offside | | |
| At the moment a hoop point is scored, any ball that is more than half-way to the next hoop is offside unless it reached its position in that stroke, following contact with an opponent's ball, or by being directed to a penalty spot | 10 | Opponent(s) can decide to leave the offside ball where it is or have it moved to a penalty spot |
| Playing a wrong ball (after first three turns of the game) | | |
| Striker plays partner ball (singles) (<i>Opponent should advise striker that he is about to play the wrong ball</i>) | 11(b)(1) | Replace the balls and then striker plays the correct ball - thus no penalty |
| Player plays his own ball but out of sequence when it was his partner's turn to play (doubles) (<i>Other players should advise player that he is playing out of sequence</i>) | 11(c)(1) | Replace the balls and then player's partner plays his ball - thus no penalty |
| Striker plays partner ball (doubles) | 11(c)(2) | Opponent(s) can choose (a) to have all balls replaced or leave them where they are; and (b) to restart play with either of their balls |
| or Striker plays opponent's ball (singles or doubles) | 11(b)(2) | |
| or Player plays his own ball but out of sequence when it was opponent's turn to play (doubles) | 11(d) | |

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| Non-striking faults | | |
| A moving ball touches any part of a player, his mallet, clothes or shoes | 12(a) | If the striker commits the fault, then opponent(s) can choose to have the ball(s) replaced or leave them where they are; and opponents then restart play using the next ball in sequence. |
| <i>or</i> A player touches, moves or shakes a stationary ball with any part of his body, mallet, clothes or shoes | 12(a) | |
| <i>or</i> A player causes damage to the lawn | 12(b) | |
| Striking faults | | |
| In striking a ball, if the striker: | | |
| strikes the ball with any part of the mallet other than the end face | 13(a)(5) | Opponent(s) can choose to have the ball(s) replaced or leave them where they are. |
| 'double-taps' the ball | 13(a)(6) | Opponents then restart play using the next ball in sequence. No point can be scored. |
| does a 'crush' shot | 13(a)(7) | |

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| | | |
| moves or shakes a stationary ball by hitting a hoop or peg with a mallet | 13(a)(10) | |
| pushes or pulls the ball with a mallet | 13(a)(11) | |
| touches another ball with a mallet | 13(a)(12) | |
| Etiquette | | |
| Breaches of etiquette include leaving a lawn without permission, talking, moving about, arguing, not accepting the decision of a referee, wasting time (1 min+ per shot) or marking the desired finishing position of a ball | 14 | A referee should be found. A warning is issued for the first offence. A repeat offence causes the player to lose a turn. A further offence causes the player to lose the match |

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