



# **Senior Playing Regulations**

**2018**

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## **Regulation 1 – ADMINISTRATION**

### **1. Introduction**

1.1 The Regulations supersede all former rules and regulations

1.1a All new regulations and amendments to existing regulations are shown in red text.

1.2 Each club will hold its Annual General Meeting each year.

1.2a The club will send its Annual Report to the Manager within seven days of their Annual General Meeting.

1.2b The Annual Report will show:

- i. the date of election of any members
- ii. the club's accounts, including its income, expenditure, assets and liabilities.

### **2. Finance**

2.1 Capital Football Finance Regulations can be found on the Capital Football [downloads](#) page.

## Regulation 2 - SENIOR FOOTBALL

### 1. General provisions

- 1.1 The Regulations apply to all players in all competitions within the Capital Football district.
  - 1.1a For local supplementary regulations see sections 21 and 22 of the Regulations.
- 1.2 The Regulations apply to both men's and women's competitions unless otherwise stated.
- 1.3 The Manager is responsible for managing Capital Football competitions in a manner that is consistent with the objectives of Capital Football, the Board and the advisory groups.

### 2. Leagues

- 2.1 The final composition of leagues is at the discretion of the Competition Manager.
  - 2.1a Each club will confirm their acceptance for each team, in each league, in writing to the Competition Manager.
  - 2.1b The Competition Manager can accept further entries during the season with the support of the Board and relevant advisory group.
  - 2.1c The Competition Manager can amend the number and composition of leagues with the support of the Board and relevant advisory group.

#### Men's leagues

- 2.2 All men's leagues will consist of 10 teams (where possible).
- 2.3 There are two tiers within the men's leagues.
  - 2.3a Tier 1 - Capital Premier to Capital 4:
    - i. minimum player age of 15 years old at the time of the match (see Regulation 6.15)
    - ii. promotion/relegation after two rounds
    - iii. team cards required. **Electronic team cards for Capital Premier.**
    - iv. matches officiated by a qualified referee (where possible). If no referee supplied match to be officiated by the home team.
    - v. maximum use of three of the five named non-rolling substitutes per match.
  - 2.3b Tier 2 – Capital 5 to Capital 12:
    - i. minimum player age of 16 years old at the time of the match
    - ii. mid-season promotion/relegation.
    - iii. no team cards required.
    - iv. matches officiated by the home team.
    - v. unlimited rolling substitutes.

Masters leagues – *Masters leagues are deemed to be a continuation of the men's leagues.*

- 2.4 There are two tiers within the Masters leagues.
- 2.4a Tier 3 - Masters 1 to 5:
- i. minimum player age of 35 years old at the time of the match.
  - ii. promotion/relegation after two rounds.
  - iii. team cards required for Masters 1 only.
  - iv. matches officiated by the home team except for Masters 1 where an official referee will be supplied **where possible**.
  - v. unlimited rolling substitutes.
- 2.4b Tier 4 - Masters Over 42 League:
- i. minimum player age of 42 years old at the time of the match in 2018.
  - ii. promotion after two rounds if applicable.
  - iii. no team cards required.
  - iv. matches officiated by the home team.
  - v. unlimited rolling substitutes.

Women's leagues

- 2.5 There are five tiers within the women's leagues.
- 2.5a Tier 1 – Women's W-League
- i. **No relegation for 2018.**
  - ii. **Electronic Team cards required.**
  - iii. Matches officiated by a qualified referee.
  - iv. Maximum of five subs.
  - v. **All home teams must operate a twitter account for their games, a minimum requirement is half and full-time score updates**
- 2.5b Tier 2 - Women's Premier league:
- i. **At the end of the 2018 season, we will be moving to an 8-team league, therefore the top two teams will be promoted to the W-League and the bottom two teams relegated to Women's 1.**
  - ii. team cards required.
  - iii. matches officiated by a qualified referee (**where possible**). If no referee is supplied match to be officiated by the home team.
  - iv. maximum of five rolling substitutes.
- 2.5c Tier 3 - Women's 1:
- i. promotion after round 2 only; relegation after rounds 1 and 2.
  - ii. team cards required.
  - iii. matches officiated by the home team.
  - iv. maximum of five rolling substitutes.

- 2.5d Tier 4 - Women's 2 down:
- i. promotion/relegation after rounds 1 and 2.
  - ii. team cards required.
  - iii. matches officiated by the home team.
  - iv. maximum of five rolling substitutes.
- 2.5e Tier 5 – Under 18 League:
- i. Minimum age to participate is 15 years old unless given dispensation from Capital Football.
  - ii. Coaches are required to have a Youth Level 1 coaching qualification.
  - iii. Any player who plays in the Under 18 league on a Friday night is not able to play Senior Football on a Saturday, and only three players who play Friday night are eligible to play senior football on a Sunday.
  - iv. Unlimited rolling substitutes.

### 3. Matches

- 3.1 Capital Football reserves the right to inspect all grounds and facilities when they are provided by a club for use. If they are not up to standard games can be transferred away from the venue.

#### Capital Premier:

- 3.2 Capital Premier, Women's W-League teams must load a squad list in to Comet including shirt numbers by 12 noon on the Friday prior to the game.
- 3.2a The squad list must accurately reflect the squad for that match only.
- 3.2b Failure to comply with sections 3.2 of the Regulations will result in a fine of \$200.00.

#### All leagues

- 3.3 All matches will be played at the Competition Manager's discretion.
- 3.4 Match day squad lists and results can be entered into Comet. Note team cards MUST still be sent into Capital Football as per section 8 of the Senior Playing Regulations **with the exception of Men's Premier, and W-League where team cards must be entered electronically.**
- 3.5 A team may request to alter the time, date or venue of a match up to 10 working days before the match with the consent of the Competition Manager.
- 3.5a Any club seeking to change a fixture within 10 days of the fixture or published on the Capital Football website must gain the agreement of both the opposition and Competition Manager.

- 3.5b Any fixture change will be dependent upon the availability of a suitable ground.
- 3.6 A team defaults the match if they do not:
- i. take the field within 15 minutes of the scheduled kickoff time.
  - ii. turn up with more than the minimum number of players (seven).
  - iii. provide the appropriate equipment for their home league match.
  - iv. wear an alternative coloured kit for an away match (where necessary) as per section 17 of the Regulations.
- 3.7 The Competition Manager must be advised immediately of any defaulted match.
- 3.8 Any team that defaults **three** matches during any season, will be removed from their league by the Competition Manager.
- 3.9 In the event of a team being withdrawn from any league:
- i. results, points and goals for/against will stand for any full rounds played.
  - ii. results, points and goals for/against will be removed for any partial rounds the withdrawn team has played in.
- 3.10 The reason for any abandoned match must be reported immediately to the Competition Manager by the referee, if present, or the home team.
- 3.10a The Competition Manager will inform the teams whether:
- i. the score at the time of the abandonment will stand (providing a minimum of 60 minutes have been played).
  - ii. the match will be replayed.
  - iii. the match will not be replayed.
- 3.11 Any cancelled match may be rescheduled by Capital Football at a later date.
- 3.12 If alcohol is present at a match, the referee can have the offender(s) removed by the home club if it is affecting his/her control of the match.
- 3.12a The referee can stop the match until the offenders are removed.
- 3.12b The referee will report the incident to Capital Football.
- 3.13 The half-time break will be 15 minutes from whistle-to-whistle unless there is mutual agreement from both teams to be shorter.

## 4. Registrations

- 4.1 Players taking part in any Capital Football match must be registered for the club for which they appear at the time of their appearance.
- 4.2 All registrations will be held in the **Comet** database. It is the club's responsibility to ensure that the information held in **Comet** is correct.

- 4.2a Every new player will provide the necessary details advised by Capital Football for registration.
- 4.2b No player will be deemed to be registered until a national number is allocated under **Comet**
- 4.2c In the event of any player being registered twice, the second registration will be deemed to be null and void.
- 4.2d If a college player is selected to play for a senior club team, they must be registered with that senior club in accordance with the Regulations.
- 4.2e Registrations must be retained by the club for as long as the player is a member of that club.
- 4.3 Capital Football will investigate any registration disputes.
  - 4.3a Any club involved in a registration dispute is bound by any decisions made by Capital Football.

## NZF franchise teams

## 5. Transfers

- 5.1 All transfers must comply with NZF regulations.
- 5.2 Any club must notify Capital Football of its acceptance or refusal for a player requesting a transfer within seven days.
  - 5.2a Any club refusing to release a player for transfer must state its reasons for refusal to both the player and Capital Football.
  - 5.2b Capital Football will manage the transfer dispute and their decision will be binding on both clubs involved.
- 5.3 Any club or club official offering financial or material inducement for a player to transfer to their club must notify the player's present club and Capital Football in writing before approaching the player.
  - 5.3a Any alleged offences will be investigated by Capital Football following a written statement from the player who was approached:
    - i. any club found guilty will be fined a minimum of \$500.

## 6. Player eligibility

- 6.1 A registered player can play in any team entered by his club, in any league, of any competition at the discretion of his club's selection committee, as long as the re-grade rules are followed.

## Player re-grading

6.2 A player will be automatically graded to the team he/she plays his/her first game of a new season for, or if he/she returns from injury after taking the field. Note: regulation 6.10

6.3 Named substitutes who do not take the field, are not graded to the higher team.

*The intent of this regulation is to allow players to be named as a higher-grade substitute, but still play lower in the grades without being considered a re-grade.*

6.4 Unless otherwise specified ‘re-grades’ or ‘re-grading’ only applies to the movement of players down leagues/teams.

6.5 Up to three players in total can be re-graded down from any one team per match:  
i. up to three players can be re-graded one league down from where their usual team plays  
ii. any one team can only receive three re-graded players per game.

6.6 A player is not classed as a re-grade when returning to the team they played in for the previous match. However:  
i. if the player re-grades to another team, in a lower league than their original team, for a second consecutive match they are still deemed to be a re-graded player.  
ii. the player will be classified as a player of the higher graded team.

6.7 Once a player has played two consecutive matches for a club’s lower graded team they are deemed to be a player of that team.

6.8 Any player who reaches 66% of league matches for any one team cannot re-grade down again to a team in a lower division for the remainder of that season. This includes players who have played 66% of Central League matches entering into a tier 1 team.

6.9 Any National League player playing in the Capital Football competitions will be graded initially in to his/her clubs top side.

*The intent of this regulation is to prevent higher graded players unfairly assisting lower league teams at the end of the season when promotion/relegations are being decided.*

6.10 If a club has two or more teams playing in the same league, the club will rank the teams in order, before the season, for re-grading purposes.

6.11 No player can be re-graded within their club following conclusion of their current team’s matches. This regulation applies if the league they are entered in is unfinished.

*The intent of this regulation is to prevent higher graded players unfairly assisting lower league teams after the higher graded team’s matches have been concluded.*

- 6.12 A player can only be re-graded once during any one week, including Easter and Queen's Birthday weeks.
- 6.13 No player under the age of 16 years may compete in any men's league:
- i. below Capital 4
  - ii. in a Capital Premier to Capital 4 team (inclusive) unless they have received a written dispensation from Capital Football.
- 6.14 No female player may compete in any men's league unless she has received a written dispensation from Capital Football.
- 6.15 No player under the age of 15 years may compete in any women's league unless she has received a written dispensation from Capital Football.
- 6.16 The Chatham Cup and the **Kate Shepherd Cup** are New Zealand Football competitions, so Capital Football re-grade rules do not apply.

## 7. Age group teams

- 7.1 An eligible under 17 player for that season must be:
- i. 14 years or over on 1 January.
  - ii. under 17 years on 1 January.
- 7.2 A maximum of five rolling substitutes may be used in any age group match.

## 8. Team Cards

- 8.1 **Capital Premier teams must provide a team card through Comet to the referee 60 minutes before kickoff.**
- 8.1a Up to five substitutes may be named on the team card, and three non-rolling substitutes may be used during the match.
- 8.1b The team card may be altered by the team Manager up to five minutes before kickoff and brought to the referee's attention
- 8.2 All Capital 1 to Capital 4 teams must provide a team card to the referee before kickoff.
- 8.2a Up to five substitutes may be named on the team card, and three non-rolling substitutes may be used during the match.
- 8.3 All Women's Premier teams must provide a team card to the referee 30 minutes before kickoff. All other women's leagues must provide a team card to the referee before kickoff.
- 8.3a Up to five rolling substitutes may be named on the team card and used during the match.

- 8.4 All team cards must:
- i. be written or printed legibly in block capitals.
  - ii. contain the first name, surname and shirt number of each player and substitute (even in games with rolling subs).
  - iii. list the final score.
  - iv. list goal scorers and their corresponding shirt number.
  - v. be signed by each team's manager after the match to confirm the match details.
- 8.5 Official (or a copy of) completed team cards must be emailed to Capital Football within 24 hours of the match being completed.
- i. Team cards are to be sent electronically to [teamcards@capitalfootball.org.nz](mailto:teamcards@capitalfootball.org.nz) or [results@capitalfootball.org.nz](mailto:results@capitalfootball.org.nz)
- 8.6 Teams that fail to meet the requirements under Regulation 8.4 and 8.5 will incur a \$50 fine.
- 8.7 Any team that plays a player who is not listed on the team card, or who plays under a false name will be fined in accordance with section 19 of the Regulations.

## 9. Results

- 9.1 **The home team is responsible for entering results in to Comet.**
- i. **All Capital Premier Men's and Women's teams that do not use Twitter to record scores must text or ring their results through to 021 2226852 within 30 minutes of the completion of the game**
  - ii. **All other results must be loaded in to Comet within 3 hours of completion of game.**
- 9.2 Teams that submit results to Capital Football late will be fined \$50.00 for each offence.

## 10. Referees

- 10.1 Capital Football will appoint a referee and two assistants for all Capital Premier matches.
- 10.2 Capital Football will appoint a referee for all Capital 1 to 4, Women's W-League and Premier matches and Masters 1 (where possible).
- 10.2a Where requested by the referee each team will provide an assistant referee.
- 10.2b For each match where a referee has been appointed, a fee agreed at the Capital Football Annual General Meeting will be charged to the home team.
- 10.3 For Tier 2 competitions (i.e. where a referee is not appointed), the home team will referee the match unless both teams agree to referee a half each prior to kick-off.

- 10.4 If the appointed referee is not in attendance at the scheduled kickoff time, every effort should be made to play the match. The sequence of events will be:
- i. the home team will contact Capital Football.
  - ii. Capital Football will attempt to source another qualified referee or defer the match.
  - iii. any other available qualified referee will officiate.
  - iv. if no qualified referee is available, the home team will officiate the first half and the away team the second half.

## 11. Abuse

- 11.1 Capital Football will not tolerate verbal and physical abuse against match officials, players, clubs or supporters.
- 11.1a Proven abuse reported by a referee, player, or club official will result in the club(s) involved being fined as per section 19 of the Regulation
- 11.1b
- 11.1c
- 11.2 Slanderous or libellous comment against a match official or Capital Football will result in the club(s) involved being fined as per the NZF Disciplinary Code.

## 12. Match points

- 12.1 For all league matches, three points are awarded for a win, one point for a draw and zero points for a loss.
- 12.2 A team's accumulated points will govern all promotion and/or relegations for each season. In the case of a tie, the deciding factor for promotions and relegations will be (in hierarchical order):
- i. the highest goal difference between the tied teams.
  - ii. the higher number of goals scored between the tied teams.
  - iii. the goal difference from the matches played between the tied teams.
  - iv. the team with the superior disciplinary record.
  - v. a coin toss.

## 13. Promotion and relegation

- 13.1 Any team relegated from the Central League is eligible to play in their highest local league.
- 13.2 At the end of each season, promotions are always completed first then relegations are made as required.

### Men's leagues

- 13.3 Clubs may enter one team in Capital Premier and one team in Capital 1.

- 13.3a Clubs may enter one or more teams in Capital 2 and down in accordance with sections 2.2 and 2.3 of the Regulations.
- 13.4 Capital Premier
- 13.4a After two rounds:
- i. the first placed team from Capital Premier will enter a playoff against the top ranked team in the Central Federation for promotion to the Central League
  - ii. all playoffs will be completed in accordance with section 14 of the Regulations
  - iii. if the first placed team is ineligible or does not want to compete in the Central League, the second placed team may enter the playoff
  - iv. if the first or second placed team from either league is ineligible or does not want to, the top eligible team from the other federation will be promoted
  - v. if there are no eligible teams from the either federation, there will be no relegations from the Central League
  - vi. the necessary number of relegations (if any) will take place.
- 13.5 Capital 1 and 2
- 13.5a After two rounds:
- i. the top two teams will be automatically promoted if eligible from Capital 1 and Capital 2.
  - ii. the necessary number of relegations (if any) will take place.
- 13.5b If the top team is ineligible for promotion:
- i. the team finishing second will be automatically promoted if eligible.
  - ii. the team finishing third will enter a playoff if eligible.
- 13.5c If the second placed team is ineligible for promotion:
- i. the team finishing first will be automatically promoted if eligible.
  - ii. the team finishing third will enter a playoff if eligible.
- 13.6 If the teams finishing first and second in each league are ineligible for promotion, the third placed team in each league will be promoted.
- 13.7 No team finishing fourth or lower in any league is eligible for promotion unless there is a position in the league above them.
- 13.8 Capital 3 to Capital 4
- 13.8a after two rounds:
- i. the top two teams will be promoted to the higher league
  - ii. the necessary number of relegations (if any) will take place.
- 13.9 Capital 5 down
- 13.9a From Capital 5 down every team in every league will play two rounds.

- 13.9b At the end of round 1:
- i. the top two teams from Capital 6 down will be promoted.
  - ii. the necessary number of relegations (if any) will take place.
  - iii. points will go back to zero.
  - iv. each team will play another round.
- 13.9c At the end of round 2:
- i. the top two teams in each league will be promoted.
  - ii. the necessary number of relegations (if any) will take place.

## Women's leagues

### 13.10 Women's W-League and Premier

13.10a Clubs may enter a maximum of one team in the Women's W-League and Women's Premier league.

13.10b After two rounds:

- i. For 2018 there will be two teams promoted from the Women's Premier to the W-League and no relegation from the W-League to the Women's Premier League
- ii. The two eligible teams will be promoted from Women's Division 1 and the necessary number of relegations will occur in Women's Premier.

### 13.11 Women's 1

13.11a At the end of round 1:

- i. the top two teams from Women's 2 will be promoted
- ii. the necessary number of relegations (if any) will take place
- iii. points will go back to zero.
- iv. each team will play another round.

13.11b At the end of round 2:

- i. the top two teams will be promoted.
- ii. the necessary number of relegations (if any) will take place.

### 13.12 Women's 2 down:

13.12a At the end of round 1:

- i. the top two teams from Women's 2 down will be promoted.
- ii. the necessary number of relegations (if any) will take place.
- iii. points will go back to zero.
- iv. each team will play another round.

13.12b At the end of round 2:

- i. the top two teams in each league will be promoted.
- ii. the necessary number of relegations (if any) will take place.

- 13.13 The winners of the top Horowhenua-Kapiti and Wairarapa local leagues will play each other for the right to enter Capital Football Tier 1 (Capital 4)
- 13.13a The playoff game will be held at a neutral ground decided by the Capital Football Competition Manager.
- 13.13b If one team declines to participate in a playoff, the other team will be granted automatic inclusion into Capital Tier 1.
- 13.13c If both teams decline the playoff, the Capital Football leagues will retain the status quo.
- 13.13d Any local league team who withdraws from the Capital Football competition will not be eligible to re-enter through a playoff for at least two years
- i. does not apply to those teams relegated from Tier 1 competition back to their own local league.
- 13.14 Any team that gains direct entry into the Capital Football leagues needs to notify Capital Football of their intent to participate in the coming season by no later than September 30th of the current season.
- 13.15 If Clause 13.13 of the Regulations occurs, teams in lower leagues may be relegated to retain 10 team leagues.

## 14. Playoffs

- 14.1 All required playoffs will take place at the end of the season as determined by the Competitions Manager.
- 14.1a Playoff venues are subject to consultation, but the Competitions Manager's decision is final.
- 14.2 Players taking part in any playoff are required to be registered for that club before 30 June of that year.
- 14.3 Any eligible team which decides not to take part in the playoffs will be relegated to the league below their current league.

## 15. Capital Football Cup competitions

- 15.1 Any men's or women's team that defaults a cup match will be ineligible for the knockout stage of that cup competition that season.
- 15.2 All cup competitions will be played over 90 minutes.

- 15.3 If teams are level after 90 minutes, then the result will be decided by a penalty shootout, except for the semi-final or final which will have 30 minutes of extra time prior to the penalty shootout.
- 15.4 Players can only play for one team in any cup competition in any single season.

## 16. Drug Testing

- 16.1 Capital Football competitions shall be subject to drug testing by Drug Free Sport NZ. For the sake of clarity, this shall comprise in-competition and out of competition testing for all players.
- 16.2 Drug testing is specifically covered by NZF Regulation 17. It is the responsibility of each participant team and player to ensure they are conversant with the appropriate regulations.
- 16.3 Any participant breaching this regulation shall be liable for a fine of up to \$1000 and an education seminar arranged within agreed timeframes between the participant and NZF.

## 17. Playing pitches, equipment and kit

### Pitches

- 17.1 The home team will supply the following for all Capital Premier matches:
- i. crowd barriers one metre high and two metres from the sideline, down the entire length of the pitch

### Equipment

- 17.2 The home team will provide the following equipment for all league matches:
- i. regulation sized goals, nets and corner flags, and match ball
    - Capital Premier and Women’s Premier teams must use the brand/type of ball defined by the Manager for that season
  - ii. clear markings showing the side and end lines, half way line and centre circle, 6 and 18-yard box, and the penalty spot
    - cones may be used to mark the pitch from Capital 11 down and masters leagues if no lines are marked out.

### Kit

- 17.3 From Capital Premier to Capital 4 and Women’s W-League, Premier to Women’s 1:
- i. where team colours clash, the away team are to wear alternative coloured shirts and socks.
- 17.4 From Capital 5 down and Women’s 2 down:
- i. where team colours clash, the away team are to wear alternative coloured shirts.

- 17.5 All leagues:
- i. players must have official sized numbers on the backs of their shirts.

## 18. Protests and Complaints

For further information on protests and complaints refer to the NZF Disciplinary Code.

- 18.1 Any club may bring a protest or complaint to Capital Football through the Competitions Manager.
- 18.2 A protest or complaint must be made within three days of the alleged breach, by forwarding a written statement, on the club's letterhead, detailing the:
- i. name of the club, player or person(s) complained against
  - ii. alleged breach.
- 18.3 Capital Football will forward a copy of the protest or complaint to the club complained about for a response.
- 18.3a After ascertaining all details of the alleged complaint, Capital Football will advise both parties of their decision.
- 18.3b A fee of \$100.00 plus GST will be charged for trivial protests or complaints.
- 18.4 Any club has the right to appeal against the application of one or more of the Regulations.
- 18.4a Appeals will be decided by an independent local judicial panel.
- 18.4b Further appeals can be made to NZF.

## 19. Infringements & Misconducts

Disciplinary incidents will be dealt with in accordance with the NZF and FIFA Disciplinary Code.

The participants, their players and Officials, agree to comply with the Laws of the Game and with the FIFA Statutes and regulations, in particular the FIFA Disciplinary Code, the FIFA anti-Doping Regulations, the FIFA Code of Ethics, the FIFA Code of Conduct and the NZF Statutes and Regulations, in particular the NZF Disciplinary Code and the NZF Code of Conduct.

Misconducts, Suspensions and Fines.

- 19.1 The Schedule of Suspensions and Fines in respect of a misconduct by a player in the competition shall be:
- i. minor infringement offences (yellow card) shall incur a fine of \$25.00 per offence

- ii. cautionary misconduct (indirect red card) shall incur a fine of \$50.00 per playing day and an automatic one playing day suspension.
- iii. when a player receives a red card a fine of \$ 50.00 per playing day based on the number of playing days the player is suspended for will be imposed.
- iv. serious infringements and misconduct against match officials (direct red card) shall incur a minimum fine of \$50.00 per offence and an automatic one playing day suspension. Including the automatic suspension incurred, the overall suspension imposed on any player receiving a direct red card shall be in accordance with the NZF Disciplinary Code.

19.2 Any fines shall be paid by the due date indicated on the invoice from Capital Football.

### Cautions accumulated by a player – refer to the NZF Disciplinary Code Clause 10

#### Registration and transfers

- 19.3 If a team is found to be in breach of any part of the registration and transfer regulation:
- i. the offending team will forfeit any points gained from that match and be fined \$150.00 per unregistered player.
  - ii. goals scored by the offending team will be cancelled, goals against shall stand
  - iii. the opposing team will be awarded a minimum 3-0 win. Goals scored over and above 3-0 by that team will stand and goals against cancelled.

19.4 If both teams are found to be in breach, the match will be deemed null and void.

#### Player eligibility

- 19.5 If a team is found to be in breach of any part of the player eligibility regulation:
- i. the offending team will forfeit any points gained from that match and be fined \$150.00 per ineligible player.
  - ii. goals scored by the offending team will be cancelled, goals against shall stand.
  - iii. the opposing team will be awarded a minimum 3-0 win. Goals scored over and above 3-0 by that team will stand and goals against cancelled.

19.6 If both teams are found to be in breach, the match will be deemed null and void:

- i. Capital Football will decide whether the match is replayed.

#### Matches

- 19.7 Any Capital Premier or Women's W-League or Women's Premier team that defaults a match will be fined \$2,000.00 regardless of the notice period given by the team.
- 19.8 Any team in Capital 1 to Capital 4 or Women's 1 that defaults a match will be fined \$500.00 regardless of the notice period given by the team.
- 19.9 Any team in Capital 5 down or Women's 2 down that defaults a match will be fined \$50.00:

- i. the fee will increase to \$100.00 if the team has not advised Capital Football 24 hours before the match.
- 19.10 A default fee will be charged by Capital Football to cover the hire of an artificial turf.
- 19.11 A home team may not move any match from the designated venue and pitch as listed in the Capital Football draw unless they receive permission from the Competitions Manager:
  - i. the offending team will forfeit any points gained from that match and be fined \$100.00
  - ii. goals scored by the offending team will be cancelled, goals against shall stand
  - iii. the opposing team will be awarded a minimum 3-0 win. Goals scored over and above 3-0 by that team will stand and goals against cancelled.
- 19.12 Any team official sent from the field by a referee will:
  - i. receive a \$200.00 fine.
  - ii. receive a suspension in accordance with the NZF Disciplinary Code.
- 19.13 Any match abandoned due to the consumption of excess alcohol by players, team officials or spectators will be reported to Capital Football and a minimum fine of \$500.00 will be imposed on the offending club.

#### Team cards

- 19.14 Any team that does not submit a team card to Capital Football within 24 hours after the match will incur a \$50.00 fine.
  - 19.14a An additional \$20.00 fine will be charged to any team for every further week (or part of) that the team card is not submitted.
- 19.15 If a team is found guilty of playing a player who is not listed on the team card, or plays a player under an assumed or false name:
  - i. the offending team will forfeit any points gained from that match and be fined \$150.00 per unlisted player.
  - ii. goals scored by the offending team will be cancelled, goals against shall stand.
  - iii. the opposing team will be awarded a minimum 3-0 win. Goals scored over and above 3-0 by that team will stand and goals against cancelled.
- 19.16 If both teams are found guilty of playing players not listed on the team card, both teams will be credited with a 0-3 loss.

#### Results

- 19.17** Capital Premier and Women's Premier teams must submit their result, including goal scorers, to Capital Football within 30 minutes of the end of the match, **unless they update this on Twitter or a \$50.00 fine will be imposed.**

- 19.18 Teams in Capital 1 down and Women's 1 down must submit their result via Comet within 3 hours of completion of game.

19.18a

### Abuse

For further information on abuse refer to the NZF Disciplinary Code

- 19.19 Verbal and physical abuse against match officials, players, clubs or supporters will not be tolerated by Capital Football.
- 19.20 Proven abuse reported by a referee, player, or club official will result in the club(s) involved being fined \$200.00.
- 19.20a Any further incident during the season involving the same club(s) will result in the fine per incident being doubled.
- 19.21 Slanderous or libellous comment against match officials, players, clubs, supporters or Capital Football will result in the club(s) involved being fined \$250.00.
- 19.21a Any further incidents during the season involving the same club(s) will result in the fine per incident being doubled.

### Cup competitions

- 19.22 Players can only play for one team/club in any cup competition in any single season. If a club is found to be playing a cup tied player:
- i. the offending team will forfeit any points gained from that match and be fined \$150.00 per cup tied player.
  - ii. goals scored by the offending team will be cancelled, goals against shall stand.
  - iii. the opposing team will be awarded a minimum 3-0 win. Goals scored over and above 3-0 by that team will stand and goals against cancelled.
- 19.23 If both clubs are found to be playing cup tied players:
- i. the match result will be null and void.
  - ii. both teams will be disqualified from the competition.
  - iii. both teams will be fined accordingly.

### Playing pitches, equipment and kit

- 19.24 Any home team that fails to use an appropriate regulation ball will be fined \$100.00.
- 19.25 Any away team that fails to wear an alternative coloured kit where necessary will be fined \$100.00.

## 20. Miscellaneous

- 20.1 Anything not covered by the Regulations will be referred to the Manager for decision and subsequently communicated to the advisory groups.
- 20.2 Capital Football and the advisory groups may issue new regulations or clarification on existing regulations as necessary.
- 20.3 It is the responsibility of each club to ensure compliance with any new and existing regulations.

## 21. Supplementary regulation Wairarapa competition

### League and Super League

- 21.1 Player re-grades are as per section 6 of the Senior Playing Regulations.
  - 21.1a Five substitutions can be named on the team card, and any three of those may be used as rolling substitutes for all matches.
  - 21.1b More than three rolling substitutes can be played if both captains agree and inform the referee before the match.
- 21.2 No more than three players in any one week can drop between local leagues. Any dispensation from this rule will be at the discretion of Capital Football.

### Knockout Cup

- 21.3 Only local league players are eligible to play in the Knockout Cup.
- 21.4 Five substitutions can be named on the team card and any three of those may be used as rolling substitutes.
- 21.5 If a team is found to be in breach this supplementary regulation:
  - i. the offending team will forfeit any points gained from that match and be fined \$150.00 per breach.
  - ii. goals scored by the offending team will be cancelled, goals against shall stand.
  - iii. the opposing team will be awarded a minimum 3-0 win. Goals scored over and above 3-0 by that team will stand and goals against cancelled.

### Referees

- 21.6 If no official referee is appointed a club-based referee could officiate the match, otherwise the home team will provide the referee for the match.

## 22. Supplementary regulation Horowhenua-Kapiti competition

### Youth teams

#### Any Re-grading of players

- 22.1 No more than three players in any one week can drop from a Capital Football league to Horowhenua-Kapiti League 1.

#### Substitutions

- 22.2 Leagues 1
- i. up to four rolling substitutions each half
  - ii. half time substitutes are classed as second half substitutions.
- 22.3 League 2
- i. unlimited rolling substitutes.

#### Promotion/relegation

- 22.4 The top two teams from leagues 2 will be promoted at the end of the season. The bottom teams from leagues 1 and 2 will be relegated. This may vary at the Competition Manager's discretion depending on league sizes.

#### Knockout Cup

- 22.5 Only local league players are eligible for the Knockout Cup and must have played at least eight matches for that team before the first Knockout Cup match.
- 22.6 Rolling substitutes will be allowed in the Knockout Cup with up to four rolling substitutes allowed each half.
- 22.7 Any teams found in breach this supplementary regulation will:
- i. the offending team will forfeit any points gained from that match and be fined \$150.00 per breach
  - ii. goals scored by the offending team will be cancelled, goals against shall stand
  - iii. the opposing team will be awarded a minimum 3-0 win. Goals scored over and above 3-0 by that team will stand and goals against cancelled.